



INTERSCHOOL  
QUEENSLAND

INTERSCHOOL QUEENSLAND

SHOWMAN

RULES

&

ANNEXES

March 2017

## SHOWMAN

The Showman competition, originally derived from International Show Horse events, is unique to Interschool. This multi-discipline competition has been designed to reward the all-round equestrian athlete with a well-developed capacity to present a horse under saddle and in-hand.

Showman consists of 3 or 4 phases of equal weighting (100 marks each).

All classes have a dressage test, an individual ridden display and an in-hand presentation. Four-phase Showman classes also include a jumping phase.

The same horse/athlete combination must complete all phases in the correct order.

The Rules for Showman have been designed to correspond with the National Sport Rules of each of the disciplines represented wherever possible.

### Showman Classes at State Championships

#### Primary

S3            3-phase (non-jumping)

S4\_45       4-phase/45cm jumping

#### Secondary

S3            3-phase (non-jumping)

S4\_45       4-phase/45cm jumping

S4\_60       4-phase/60cm jumping

S4\_85       4-phase/85cm jumping

#### Phases

Phase 1	EA Dressage Test	100 marks
Phase 2	Individual Ridden Display	100 marks
Phase 3	Jumping (four phase classes only)	100 marks
Phase 4	In-Hand Horsemanship	100 marks

## **Participation**

- The same athlete and horse combination must complete all Phases;
- Horses may only be entered in one Showman class at any event;
- At local and state events, athletes may compete in more than one Showman class, on different horses, with the permission of the Organising Committee. It is highly recommended that if a second mount is entered that it be in a different class.

## **Judges**

**Judges must be drawn from the EA Accredited Judges list at all events including local, regional and state championships.**

- The Dressage is to be judged by an EA Accredited Dressage judge;
- The Ridden Display is to be judged by an EA Accredited Show Horse judge of Provisional, State or National level, with specific skills in judging Rider Classes;
- The Jumping phase is to be judged by an EA Accredited Jumping or Show Horse judge of State or National level (ideally with experience judging working hunters or equitation);
- The In-Hand phase must be judged by an EA Accredited Show Horse judge.

## **Dress and Equipment**

The same saddlery is used for all phases. Permitted bits and nosebands are detailed in the Showman Annex.

- The wearing of gloves is compulsory;
- A number must be worn on both sides of the horse on the saddlecloth;
- Short boots, long boots or leather gaiters with matching short boots are allowed;
- Either a dressage/show saddle or a jumping/all-purpose saddle is allowed but must not be changed between phases;
- Only ordinary snaffle bridles are permitted, with a Hanoverian (flash), drop or cavesson noseband;
- Martingales, bearing, side or running reins of any kind are not permitted;
- Breastplates may be worn;
- A whip must not exceed 75cm and if used must be carried in all phases of competition;

- Jumping Boots (including over-reach boots) are allowed for the jumping phase only and must conform to the Jumping rules for hind boots worn by horses in jumping classes lower than 1.15m;
- Safety vests/back protectors may be worn in the jumping phase only;
- Spurs may be worn, but must be removed for the In-Hand phase.

### **Assistance**

No parent/coach can enter or give assistance to the rider once they have been gear-checked and entered the competition arena. Stewards and/or marshals will assist athletes in moving from one phase to the next and with any adjustments to and removal of equipment. An exception may be made on local days when inexperienced riders present however this is at the organising committee's discretion in consultation with the state showman convenor and is not to be done at a regional or state championships.

### **Elimination**

- Elimination from one phase entails elimination from the class;
- Fall of horse or athlete results in elimination;
- Leaving the designated competition arena before completing any of the phases results in elimination;
- Performing the wrong work-out (ridden or in-hand) results in elimination.

### **Phase 1 – Dressage (100 marks)**

- The arena is to be marked out as for Dressage, and should be 60m x 20m;
- The tests used are to be selected from the designated 2011 EA Showman dressage tests for Preliminary and Novice level;
- The Dressage test must be ridden from memory – no callers allowed;
- The score (marks earned) for the Dressage phase is to be converted to a mark out of 100;
- The Dressage Phase must be judged by an EA Accredited Dressage judge.

Following completion of the Dressage phase, the athlete must proceed directly to the area designated for the Ridden Display.

### **Phase 2 – Ridden Display (100 marks)**

The Ridden Display is to be judged as a rider class, with the quality and type of the horse having no bearing on the result. The Ridden Display should be judged by an EA Accredited Show Horse judge of State or National level, with specific skills in judging Rider Classes.

The test to be performed in the ridden display will be appropriate to the level of competition. It may be provided prior to the competition and must be ridden from memory, although the athlete may confirm the required elements and the pattern with the judge.

This phase is judged on the athlete's position and invisible aids, and their ability to effectively present their horse. Attitude, conduct, presentation and showmanship form an important component of the marks given for this phase.

Compulsory movements in the ridden display at State Championships will include:

- Ten metres of walk (free walk may be included) / 10 marks;
- Trot on both reins, rising and sitting / 20 marks;
- Lengthen strides at the trot / 10 marks;
- Canter on both reins / 10 marks;
- Lengthen strides in canter / 10 marks;
- Two changes of lead (simple or flying change may be shown) / 20 marks;
- Halt / 10 marks;
- Presentation and showmanship / 10 marks.

Athletes in **3-Phase Showman** classes should move directly to the holding area for the In- Hand Horsemanship phase where they are to safely dismount and on direction of the marshal/steward remove the saddle and any other gear required to be removed prior to commencement of the In-Hand presentation. The athlete then awaits further direction from the In-Hand Judge.

At the completion of the Ridden Display, athletes in the **4-Phase Showman** class should move directly to the Jumping Phase. They may receive assistance from marshals/stewards with the fitting of jumping boots and back protectors, and may shorten stirrups.

Should a warm-up arena be available for the Jumping phase, two fences will be available: 1 cross-bar and 1 vertical. These fences may be jumped as many times as the athlete desires within the time allowed in the warm-up arena. When requested by the steward/marshal to exit the warm-up arena, the athlete must leave the arena and move to the competition area for judging.

### **Phase 3 – Jumping (100 marks)**

This phase is to be ridden in the style of a Working Hunter jumping class. Each jumping effort is marked out of 10 for approach, rhythm and tempo, jumping style and the athlete's

## Interschool Queensland Showman Rules 2017

position and effectiveness. A further 20 marks may be earned for the athlete's position and ability to maintain a suitable rhythm; and the horse's obedience, smoothness and confidence.

The Jumping phase is to be judged by an EA Accredited Jumping or Show Horse judge of State or National level (ideally with experience judging working hunters or equitation).

Competitors may walk the course before the start of the first phase of the class.

A Showman jumping course will comprise eight (8) obstacles, be inviting and flowing and will include one combination of one non-jumping stride. The jumps will be numbered and the start and finish will be clearly marked. A Showman jumping course should follow the plan suggested in the Annex, however the course can be designed on the day but it must have the required elements.

There are no set penalties for a rail down, or for a disobedience, however these will be reflected in the mark given for that particular jumping effort. In the event of an obstacle knocked down in the act of refusing, the competitor must wait for an official to re-build the jump and permission from the judge before re-attempting. Three refusals on course will result in elimination.

Any athlete taking the wrong course or jumping another fence after completing the course will be eliminated. The fall of horse and/or athlete anywhere on the course will result in elimination. If eliminated due to a fall, the athlete may not attempt another fence but must leave the arena immediately. Eliminated athletes may not complete the remaining phase of competition.

At the completion of the Jumping phase, athletes move directly to the holding area for the In-Hand Horsemanship phase, where they are to safely dismount and on direction of the marshal/steward, remove the saddle and any other gear required to be removed prior to commencement of the In-Hand presentation. The athlete then awaits further direction from the In-Hand Judge.

### **Phase 4 – In-Hand Horsemanship (100 marks)**

This phase is designed to test the practical ability of the Showman athlete and their independence to handle a horse calmly and confidently. The ability to take direction from the judge, to stand the horse up for the judge, to control the horse's line and speed, to utilise the area provided, and to show the horse effectively will be assessed.

The In-Hand phase should be judged by an EA Accredited Show Horse judge.

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Showman athletes should be able to display the ability to handle and control their own horse while carrying out tasks safely and efficiently. Spurs and back protector (if worn) are to be removed at this time.

Athletes will demonstrate the following in an efficient and confident manner:

- Presentation / 30 marks;
- Showmanship / 20 marks;
- Walk / 10 marks;
- Turn and Halt / 10 marks;
- First Trot / 10 marks;
- Trot past Judge and Halt / 20 marks.

Marks may be deducted for any unsafe practices shown, such as losing contact with the horse or dropping the reins onto the ground, rather than for “incorrect” technique.

Once the horse is unsaddled, the competitor then proceeds to the start of the workout area and stands the horse for inspection, before following the instructions from the judge and proceeding to carry out the workout. This will be a standard triangular pattern, as described in the Annex. The horse is walked directly away from the judge, trotted out on a straight line, turned and trotted directly towards, and past the judge, before being halted and re-presented to the judge.

When dismissed by the judge, the athlete must leave the competition area. The athlete (or their agent) must without delay remove any equipment (such as saddle, boots and back protector) left in the In-Hand preparation area.



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EQUESTRIAN AUSTRALIA INTERSCHOOL

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SHOWMAN

ANNEX

January 2017

- **Table of Showman Classes at State Championships**
- **Permitted Snaffle Bits**
- **Permitted Nosebands**
- **Showman Dressage Tests**
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- **Jumping Phase – Course Dimensions**
- **In-Hand** – Suggested Workout



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## Interschool Queensland Showman Rules 2017

Table of Showman Classes at State Championships

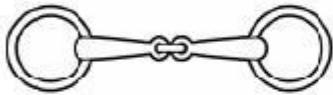
Class Offered at the State Championships	Division	Dressage (suggested tests)	Ridden Display	Phases	
				Jumping	In-Hand
S3_P	Primary	EA Showman S1 or S2	Yes	No	Yes
S4_P45	Primary	EA Showman S1 or S2	Yes	45cm	Yes
S3	Secondary	EA Showman S1 or S2	Yes	No	Yes
S4_45	Secondary	EA Showman S1 or S2	Yes	45cm	Yes
S4_60	Secondary	EA Showman S2 or S3	Yes	60cm	Yes
S4_85	Secondary	EA Showman S2 or S3	Yes	85cm	Yes



1. Loose-ring snaffle



2a

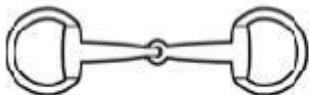


2b

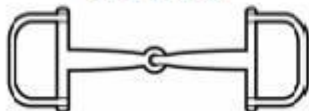


2c

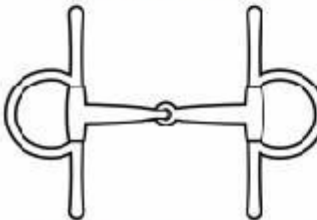
2 a,b,c Snaffle with jointed mouthpiece where middle piece must be rounded



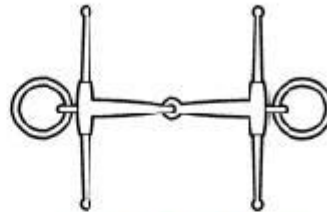
3. Egg-butt snaffle



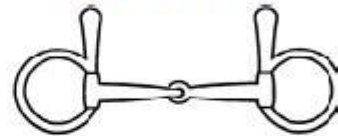
4. Racing snaffle (D-ring)



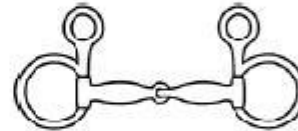
5. Egg-butt snaffle with cheeks (Fulmer)



6. Loose-ring snaffle with cheeks



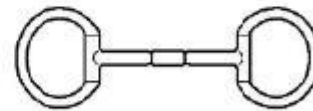
7. Snaffle with upper cheeks only



8. Hanging-cheek snaffle



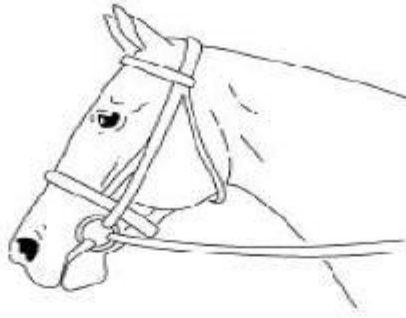
9. Straight bar snaffle. Permitted also with mullen mouth and with eggbutt rings



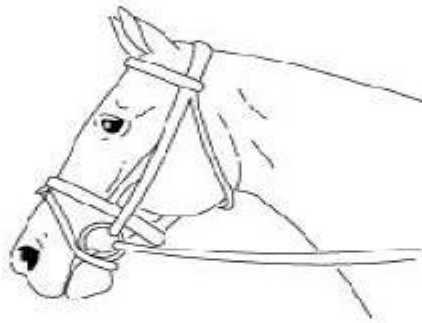
10. Snaffle with rotating mouthpiece



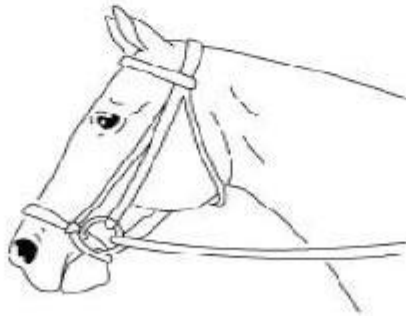
11. Snaffle with rotating middle piece



Cavesson Noseband



Hanoverian Noseband



Dropped Noseband

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Permitted Nosebands

INSTRUCTIONS: Transitions into and out of the halt may be made through the walk. To be ridden in an ordinary gait. All test work is optional sitting or rising.

Equestrian Australia  
SHOWMAN DRESSAGE TEST  
PRELIMINARY S1 (2011)

Arena 60m x 20m or 40m x 20m (optional)

Average Time: 4 minutes (60mx20m)

Suggested Draw Time - 6 minutes (60mx20m)

10 Excellent  
9 Very Good  
8 Good  
7 Fairly Good  
6 Satisfactory  
5 Sufficient

4 Insufficient  
3 Fairly Bad  
2 Bad  
1 Very Bad  
0 Not Executed

NO: HORSE NAME: RIDER: VENUE:

TEST	Max Marks	Judge's Marks	Coefficient	Total	REMARKS
1. A C Enter in working trot Please note--NO HALT Trot right	10				
2. B BFA Circle right 20m diameter Working trot	10				
3. Between A&K Working center right leg	10		2		
4. C Circle right 20m diameter	10				
5. Between E&H Working Trot	10		2		
6. C MXX K Medium walk Change rein in free walk allowing the horse to lower and stretch out head and neck whilst maintaining contact Medium walk	10		2		
7. A B DMC Working trot Circle left 20m diameter Working trot	10				
8. Between C&H Working center left leg	10		2		
9. E Circle left 20m diameter	10				
10. Between E&K Working trot	10		2		
11. A X Down centre line Halt-Immobility-Salute	10				

Leave arena in walk on long rein at A

COLLECTIVE MARKS

Paces (freedom and regularity)	10		2		
Impulsion (desire to move forward, elasticity of the steps, relaxation of the back and engagement of the quarters)	10		2		
Submission (attention and confidence; harmony, lightness and ease of the movements; suppleness of the bridle)	10		2		
Rider's position and seat, correctness and effect of the aids	10		2		
<b>TOTAL MARKS</b>	240	X			Position: Date:
Course Errors (Cumulative)	1st -2	2nd <(-6)	3rd Elimination	Miss Total Faults	Judge's Name (Print):
<b>FINAL MARK</b>					Judge's Signature:
<b>PERCENTAGE</b>					

Interschool Queensland Showman Rules 2017  
Showman Dressage Tests

(Note – The tests shown here are reproductions for the Handbook and may not print clearly for rider's use. Please download the original tests available on the IQ website if required)

INSTRUCTIONS: Transitions into and out of the halt may be made through the walk. To be ridden in an ordinary gait. All trot work is optional sitting or rising.

**Equestrian Australia  
SHOWMAN DRESSAGE (2011)  
PRELIMINARY S2**  
Arena 60m x 20m or 40m x 20m (optional)  
Average Time: 4 minutes 15 seconds (60mx20m)  
Suggested Draw Time - 6 minutes (60mx20m)

10 Excellent  
9 Very Good  
8 Good  
7 Fairly Good  
6 Satisfactory  
5 Sufficient

4 Insufficient  
3 Fairly Bad  
2 Bad  
1 Very Bad  
0 Not Executed

NO: \_\_\_\_\_ HORSE NAME: \_\_\_\_\_ RIDER: \_\_\_\_\_ VENUE: \_\_\_\_\_

TEST	MAX Marks	Judge's Marks	Coefficient	Total	REMARKS
1. A C Enter in working trot Please Note: NO HALT Trot left	10				
2. E X Turn left Circle left 20m diameter	10				
3. X B BFA Circle right 20m diameter Trot right Working trot	10				
4. A Medium walk	10				
5. OM MC Change rein in free walk allowing the horse to lower and stretch out the neck whilst maintaining contact Medium walk	10		2		
6. C EB Working trot Half circle left 20m diameter	10				
7. B Working center left leg	10		2		
8. B BM Circle left 20m diameter Working center	10				
9. Between MLC HPAC Working trot Change rein working trot	10				
10. EB Half circle right 20m diameter	10				
11. B Working center right leg	10		2		
12. B Circle right 20m diameter	10				
13. Between BIF Working trot	10				
14. A X Down center line Halt-immobility-Statue	10				

Leave arena in walk on a long rein at A

**COLLECTIVE MARKS**

Paces (freedom and regularity)	10		2	
Impulsion (desire to move forward, elasticity of the steps, relaxation of the back and engagement of the quarters)	10		2	
Submission (attention and confidence; harmony, lightness and ease of the movements; acceptance of the bridle)	10		2	
Rider's position and seat, correctness and effect of the aids	10		2	
<b>TOTAL MARKS</b>	250	X		Position: _____ Date: _____
Course Errors (Cumulative)	1 <sup>st</sup> -2	2 <sup>nd</sup> -4 (-5)	3 <sup>rd</sup> Elimination	Minus Total Penalties
<b>FINAL MARK</b>				
<b>PERCENTAGE</b>				
				Judge's Name (Print): _____
				Judge's Signature: _____

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INSTRUCTIONS: To be ridden in an ordinary saddle.  
All test work must be executed sitting unless the term 'rising' is used.

Equestrian Federation of Australia  
SHOWMAN DRESSAGE TEST  
NOVICE S3 (2011)

Arena 60m x 20m - Average Time: 4 minutes 15 seconds  
Suggested Draw Time - 6 minutes

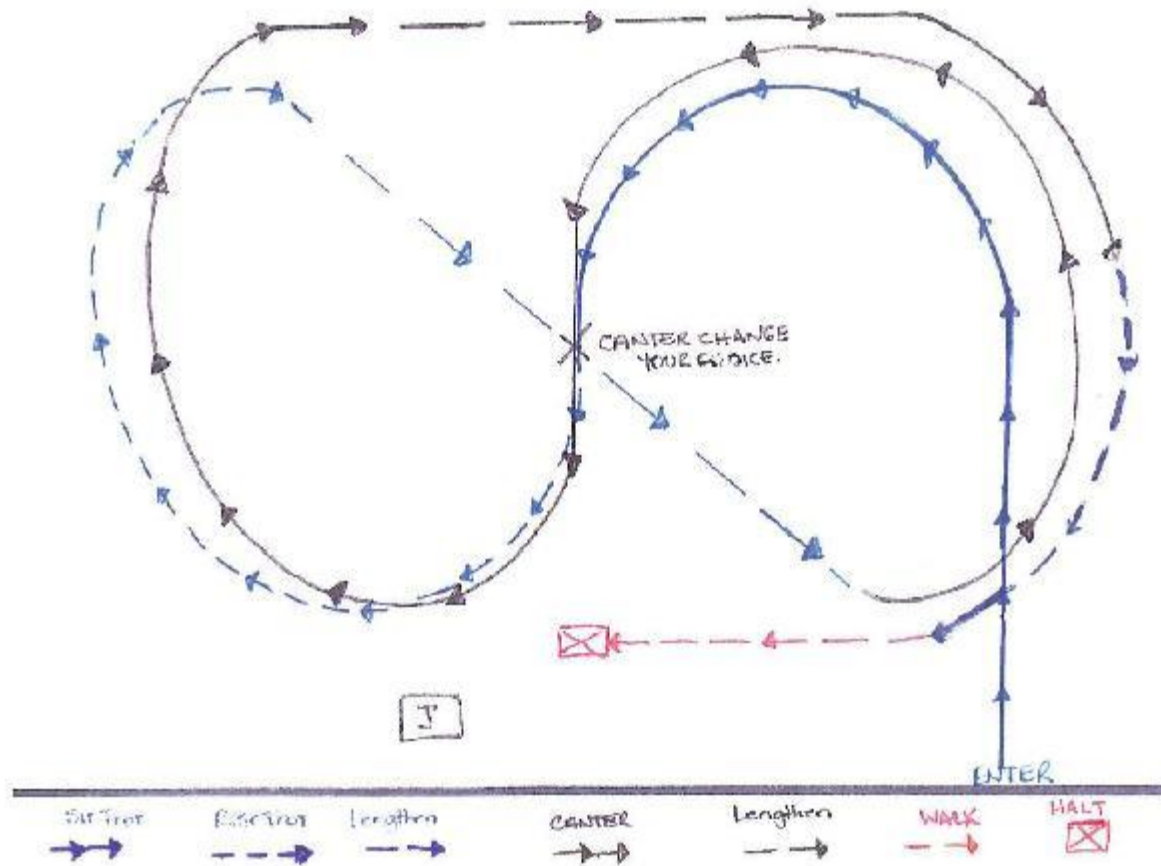
NO:                      HORSE NAME:                      RIDER:                      VENUE:

TEST			Max Marks	Judges Marks	Coefficient Total	REMARKS
1.	A C	Enter in working trot Pace Note: NO HALT Trot left	10			
2.	KK KA	Loop in working trot Working trot	10			
3.	A FH HM	Working trot (rising or sitting) Change rein showing some moderately lengthened strides (rising or sitting) Working trot	10		2	
4.	UXF	Loop in working trot	10			
5.	A OXM MC	Working trot (rising or sitting) Change rein showing some moderately lengthened strides (rising or sitting) Working trot	10			
6.	C GH	Transition to medium walk Medium walk	10			
7.	HP Before P PF	On the diagonal change rein in free walk allowing the horse to lower and stretch out the neck whilst maintaining contact Medium walk Medium walk	10		2	
8.		Medium walk in movements 5 & 7	10			
9.	F Between ASK	Working trot Working counter right leg	10		2	
10.	KB BR Proceed to K	Working center Half circle right 20m diameter On diagonal	10			
11.	Just before K between ASP FR	Working trot Working center left leg Working center	10		2	
12.	RS Proceed to F	Half circle left 20m diameter On diagonal	10			
13.	Just before F A X	Working trot Down centre line Halt/immobility-halt	10			

1 point given in walk on string only at 4

COLLECTIVE MARKS

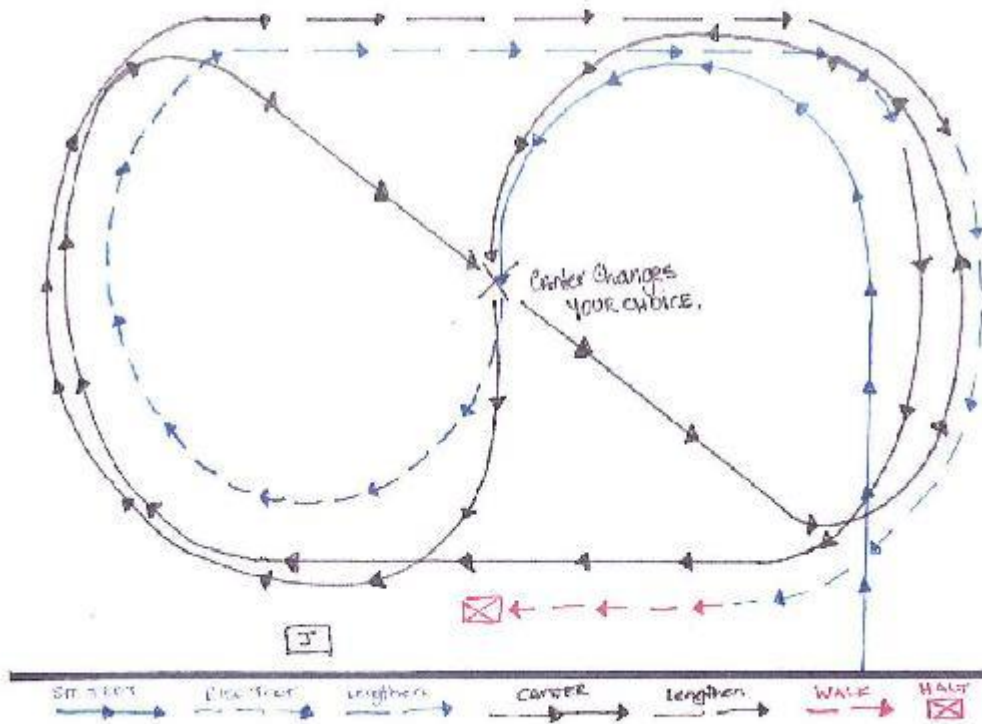
Paces (freedom and regularity)	10		2	
Impulsion (desire to move forward, distinctness of the steps, relaxation of the back and engagement of the quarters)	10		2	
Submission (attention and composure, harmony, lightness and ease of the movements, acceptance of the bridle)	10		2	
Rider's position and seat, correctness and effect of the aids	10		2	
<b>TOTAL MARKS</b>	250	<del>X</del>		Position:                      Date:
Courses/Errors (Cumulative)	1 <sup>st</sup> -2	2 <sup>nd</sup> -4 (-6)	3 <sup>rd</sup> Elimination	Minus Total Faults
<b>FINAL MARK</b>	Judge's Name (Print):			
<b>PERCENTAGE</b>				



Interschool Queensland Showman Rules 2017 SHOWMAN - Ridden Phase – Primary  
(Sample Workout)  
Enter at sitting trot

- Do a loop to the left
- Change thru centre – Pick up rising trot
- Loop to right in Rising trot
- Show some lengthened strides across diagonal
- Canter left  $\frac{3}{4}$  circle
- Change thru centre – your choice
- Canter right  $\frac{3}{4}$  circle
- Show some lengthened strides across long side
- Circle right
- Trot short side – a few strides
- Walk to judges
- Halt in front of judges for presentation
- Leave arena promptly when dismissed.





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### SHOWMAN - Ridden Display – Secondary (Sample Workout)

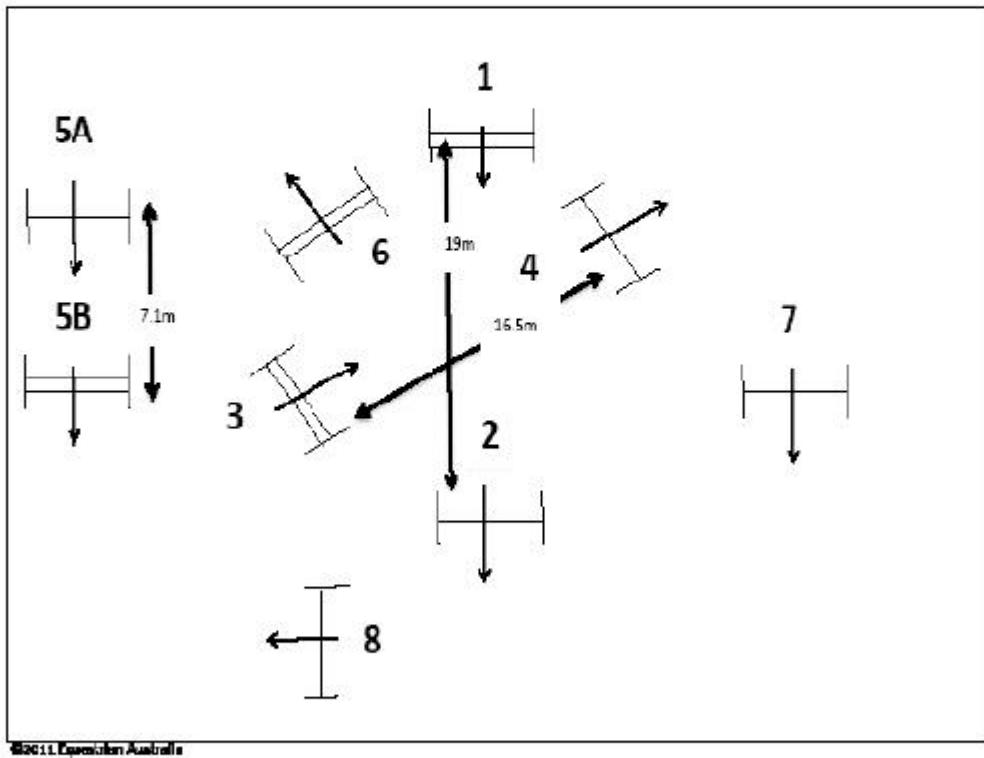
Enter in Sitting Trot – loop to left Rise trot  $\frac{3}{4}$  circle right Lengthen across the long side

Pick up canter to the right –  $\frac{3}{4}$  the way around the arena

Canter across diagonal – change thru centre on straight line – your choice Canter left  $\frac{3}{4}$  circle change – your choice - thru centre  $\frac{1}{2}$  circle right Lengthen canter across long side

$\frac{1}{2}$  circle to right pick up the trot Walk to judges

Halt at judges for presentation Leave arena promptly when dismissed.



SHOWMAN - Jumping Course (Sample Workout)

Fence Number	85cm Showman		65cm Showman		45cm Showman	
1	Spread	F 70 cm B 80 cm W 70 cm	Spread	F 50 cm B 60 cm W 50 cm	Spread	F 30 cm B 40 cm W 30 cm
*If no warm-up fence/s are provided, the course designer <i>may</i> elect make Fence 1 as a simple cross rail, with the cups set no higher than the maximum height for the class.						
2	Vertical	70 cm	Vertical	50 cm	Vertical	40 cm
3	Spread	F 75 cm B 85 cm W 85 cm	Spread	F 55 cm B 65 cm W 65 cm	Spread	F 35 cm B 45 cm W 45 cm
4	Vertical	80 cm	Vertical	60 cm	Vertical	40 cm
5A	Vertical	75 cm	Vertical	55 cm	Vertical	35 cm
5B	Spread	F 75 cm B 85 cm W 85 cm	Spread	F 55 cm B 65 cm W 65 cm	Spread	F 35 cm B 45 cm W 45 cm
6	Spread	F 80 cm B 85 cm W 85 cm	Spread	F 60 cm B 65 cm W 65 cm	Spread	F 40 cm B 45 cm W 45 cm
7	Vertical	85 cm	Vertical	65 cm	Vertical	45 cm
8	Vertical	85 cm	Vertical	65 cm	Vertical	45 cm

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Suggested Type/Dimensions for Showman Jumping Courses

